

## **Art 410 Computer Animation Assignment #2**

In this next assignment students will again be using the basic animation features available with Adobe After Effects. Using such organizational features as the layers grids , guides and key framing you are to create an animation that is an illustration of a color theory. Produce an animation no shorter than 20 seconds and no longer than 1 minute about one of the listed color theory ideas using only the layers, solids, text tool and the shapes found in After Effects. Use of any pixel based images or content is forbidden. You may only use vectors in this assignment. Listed below are all the possible topics you may choose from. Pick one and try and illustrate the concept of the color theory. Due date will be given in class.

- Complementary Colors
- Primary Colors
- The Visible light spectrum
- Monochromatic Colors
- Tints Shades and Tones
- Split Complementary Color
- Analogous Colors
- Triadic Colors
- Achromatic Color or Value Scale
- CMYK vs RGB colors
- Optical Color Mixing

Suggested Readings In After Effects Under the Help Menu > Layers and properties, Animation, Color, Text and Drawing and Painting